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## **No Changes to S-Network Global Gaming Index in Quarterly Rebalancing**

New York, NY, June 7, 2011 -- The S-Network Global Gaming Index<sup>SM</sup> (TICKER: WAGR) will have no constituent changes in its quarterly rebalancing, effective 6:00 PM (EST) Sunday, June 19, 2011, maintaining the number of index components at 55.

A complete list of constituents and weights will be posted on the S-Network Global Gaming Index<sup>SM</sup> website ([http://gaming.snetglobalindexes.com/about\\_the\\_indexes.php](http://gaming.snetglobalindexes.com/about_the_indexes.php)) as of the effective date.

The S-Network Global Gaming Index<sup>SM</sup> is a capitalization-weighted, float-adjusted index of the most prominent gaming stocks in the world. To be included in the WAGR index, stocks must pass multiple screens, including for capitalization, float, exchange listing, share price and turnover.

Detailed information, including constituent data, rules and price information, on the S-Network Global Gaming Index<sup>SM</sup> is available at [www.snetgamingindex.com](http://www.snetgamingindex.com). Data is also available through most vendors of financial data.

Index: S-Network Global Gaming Index<sup>SM</sup> (USD) TICKER: WAGR

Index: S-Network Global Gaming Index<sup>SM</sup> (EUR) TICKER: WAGRE